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**Navigating the Shadow World The Unofficial Guide to Cassandra Clare's the Mortal Instruments** *ECW Press* An exploration as well as a literary celebration of the fascinating young adult fantasy series, this companion guide takes readers deep into the rich universe of Cassandra Clare's *OCOs* "New York Times" *OCobestselling Shadowhunter Chronicles* franchise. With intelligent yet accessible dissections of each volume of both the *Mortal Instruments* series and the *Infernal Devices* series, Liv Spencer delivers the next best thing to a *Shadowhunter* *OCOs* codex with commentary on the books as well as their references to folklore, legends, and literature. The guide also recounts Cassandra Clare's publishing story, from journalist and fan fiction writer to bestselling author; explores the cast and crew who brought the first book to life in the film "The Mortal Instruments: City of Bones," premiering in August 2013; and delves into the franchise's fans, a passionate community that is anything but mundane. From the *Clave* to *Chairman Meow* and *demon pox* to *dastardly ducks*, "Navigating the Shadow World" is both an insightful introduction to the world of Cassandra Clare and a satisfying companion book for fans. *City of Bones* *Simon and Schuster* Suddenly able to see demons and the *Darkhunters* who are dedicated to returning them to their own dimension, fifteen-year-old Clary Fray is drawn into this bizarre world when her mother disappears and Clary herself is almost killed by a monster. *City of Fallen Angels* *Simon and Schuster* *City of Fallen Angels* is the fourth book in the bestselling series *The Mortal Instruments*. *The Mortal Instruments: The Graphic Novel* *Yen Press LLC* The first installment of Cassandra Clare's bestselling urban fantasy series, *The Mortal Instruments*, is adapted into a graphic novel series! Hanging out with her best friend, Simon, is just about the most exciting thing in Clary's life...that is, until she realizes there are people only she can see. But when her mother disappears and a monster attacks her, Clary has to embrace a world that she never even knew existed--a world full of vampires, werewolves, demons, and those who fight for the humans, *Shadowhunters*... *City of Glass* *Simon and Schuster* Clary, who is still seeking a cure for her mother's enchantment, travels to the *City of Glass*, the capital of the forbidden country of the secretive *Shadowhunters*, where she uncovers important truths about her family's past. *The Official Mortal Instruments Coloring Book* *Simon and Schuster* Experience Cassandra Clare's internationally bestselling world of the *Shadowhunters* like never before with this intricate adult coloring book featuring forty-five all-new illustrations! From the hallowed halls of the *New York Institute* to the glimmering glass buildings of *Alicante*, from the depths of the city of bones to the forests of faerie, the world of Cassandra Clare's *Mortal Instruments* series comes to life like never before in this stunning coloring book. The forty-five illustrations face text excerpts, highlighting never-before-illustrated scenes from *The Mortal Instruments*. With gorgeous original black-and-white drawings by Cassandra Jean, illustrator of *The Bane Chronicles* and *Tales from the Shadowhunter Academy*, *The Mortal Instruments Coloring Book* is a must-have gift book for every Cassandra Clare fan in your life. *The Mortal Instruments: The Graphic Novel* *Yen Press LLC* The third installment of the graphic novel adaptation of Cassandra Clare's bestselling *The Mortal Instruments*! With the truth about her family brought to light, Clary just wants to find a way to return to as normal a life as possible. But with *Downworlders* being killed around the city and *Jace* in serious trouble, it might be time for her to stand up and grab the power she never even knew she had inside her... The suspense keeps building! What will happen to these beloved characters, brought to life by Cassandra Jean's lush artwork and beautiful color illustrations? Includes a brand-new, exclusive scene written by Cassandra Clare! *Our Little Lies* An absolutely gripping psychological thriller with a brilliant twist *Bookouture* *The Shadowhunter's Codex* *Simon and Schuster* "A fictional guide to the *Shadowhunter's* universe"-- A History of Notable *Shadowhunters* and *Denizens of Downworld* Told in the Language of Flowers *The Mortal Instruments: The Graphic Novel* *Yen Press LLC* The second installment of the graphic novel adaptation of Cassandra Clare's bestselling *The Mortal Instruments*! In the world of shadows, battling vampires and fending off wolves at knife-point no longer frightens Clary. If it means finding her mother, she can deal with that much. But when a trusted ally betrays the *Shadowhunters* and *Jace* is nowhere to be found, she might have to face a truth too unsettling to bear... Cassandra Jean's lavish art brings the second volume to life with gorgeous illustrations of the beloved characters and another never-before-seen interlude penned by Cassandra Clare exclusively for this edition! *Chain of Gold* *Simon and Schuster* "A brand-new series in the *Shadowhunter* world."--Cover. *Chain of Iron* *Margaret K. McElderry Books* The *Shadowhunters* must catch a killer in Edwardian London in this dangerous and romantic sequel to the #1 *New York Times* bestselling novel *Chain of Gold*, from *New York Times* and *USA TODAY* bestselling author Cassandra Clare. *Chain of Iron* is a *Shadowhunters* novel. *Cordelia Carstairs* seems to have everything she ever wanted. She's engaged to marry *James Herondale*, the boy she has loved since childhood. She has a new life in London with her best friend *Lucie Herondale* and *James's* charming companions, the *Merry Thieves*. She is about to be reunited with her beloved father. And she bears the sword *Cortana*, a legendary hero's blade. But the truth is far grimmer. *James* and *Cordelia's* marriage is a lie, arranged to save *Cordelia's* reputation. *James* is in love with the mysterious *Grace Blackthorn* whose brother, *Jesse*, died years ago in a terrible accident. *Cortana* burns *Cordelia's* hand when she touches it, while her father has grown bitter and angry. And a serial murderer is targeting the *Shadowhunters* of London, killing under cover of darkness, then vanishing without a trace. Together with the *Merry Thieves*, *Cordelia*, *James*, and *Lucie* must follow the trail of the knife-wielding killer through the city's most dangerous streets. All the while, each is keeping a shocking secret: *Lucie*, that she plans to raise *Jesse* from the dead; *Cordelia*, that she has sworn a dangerous oath of loyalty to a mysterious power; and *James*, that he is being drawn further each night into the dark web of his grandfather, the arch-demon *Belial*. And that he himself may be the killer they seek. *The Ray Bradbury Chronicles* Featuring stories on *Bradbury's* favorite subject--dinosaurs--this spectacularly illustrated fourth volume includes newly-illustrated stories for graphic novel fans. *Clockwork Angel* *Margaret K. McElderry Books* The #1 *New York Times* and *USA TODAY* bestseller is now available at an incredible low price for a limited time only! Discover the "compulsively readable" (Booklist) first book in the *Infernal Devices* trilogy, prequel to the internationally bestselling *Mortal Instruments* series! *Clockwork Angel* is a *Shadowhunters* novel. When *Tessa Gray* crosses the ocean to find her brother, her destination is England, the time is the reign of *Queen Victoria*, and something terrifying is waiting for her in London's *Downworld*, where vampires, warlocks, and other supernatural folk stalk the gaslit streets. Only the *Shadowhunters*, warriors dedicated to ridding the world of demons, keep order amidst the chaos. Kidnapped by a secret organization called *The Pandemonium Club*, *Tessa* learns that she herself is a *Downworlder* with a rare ability: the power to transform into another person. What's more, the *Magister*, the shadowy figure who runs the *Club*, will stop at nothing to claim *Tessa's* power for his own. Friendless and hunted, *Tessa* takes refuge with the *Shadowhunters* of the *London Institute*, who swear to find her brother if she will use her power to help them. She soon finds herself fascinated by--and torn between--two best friends: *James*, whose fragile beauty hides a deadly secret, and *Will*, whose caustic wit and volatile moods keep everyone in his life at arm's length...everyone, that is, but *Tessa*. As their search draws them deep into the heart of an arcane plot that threatens to destroy the *Shadowhunters*, *Tessa* realizes that she may need to choose between saving her brother and helping her new friends save the world...and that love may be the most dangerous magic of all. *Navigating the Shadow World The Unofficial Guide to Cassandra Clare's The Mortal Instruments* *ECW Press* An exploration as well as a literary celebration of the fascinating young adult fantasy series, this companion guide takes readers deep into the rich universe of Cassandra Clare's *New York Times*-bestselling *Shadowhunter Chronicles* franchise. With intelligent yet accessible dissections of each volume of both the *Mortal Instruments* series and the *Infernal Devices* series, Liv Spencer delivers the next best thing to a *Shadowhunter's* codex with commentary on the books as well as their references to folklore, legends, and literature. The guide also recounts Cassandra Clare's publishing story, from journalist and fan fiction writer to bestselling author; explores the cast and crew who brought the first book to life in the film *The Mortal Instruments: City of Bones*, premiering in August 2013; and delves into the franchise's fans, a passionate community that is anything but mundane. From the *Clave* to *Chairman Meow* and *demon pox* to *dastardly ducks*, *Navigating the Shadow World* is both an insightful introduction to the world of Cassandra Clare and a satisfying companion book for fans. *The Mortal Instruments* *Mortal Instruments* The *Mortal Instruments* collection, all six internationally bestselling *Shadowhunters* books in one set. Discover the world of the *Shadowhunters* as they wage a terrifying war to keep the world safe from demons in the sensational and internationally bestselling *Mortal Instruments* series by Cassandra Clare. *City of Ashes* *Simon and Schuster* Is love worth betraying everything? Plunge into the second adventure in the internationally bestselling *Mortal Instruments* series and "prepare to be hooked" (*Entertainment Weekly*). *Clary Fray* just wishes that her life would go back to normal. But what's normal when you're a demon-slaying *Shadowhunter*, your mother is in a magically induced coma, and you can suddenly see *Downworlders* like werewolves, vampires, and faeries? If *Clary* left the world of the *Shadowhunters* behind, it would mean more time with her best friend, *Simon*, who's becoming more than a friend. But the *Shadowhunting* world isn't ready to let her go -- especially her handsome, infuriating, newfound brother, *Jace*. And *Clary's* only chance to help her mother is to track down rogue *Shadowhunter* *Valentine*, who is probably insane, certainly evil--and also her father. To complicate matters, someone in *New York City* is murdering *Downworlder* children. Is *Valentine* behind the killings--and if he is, what is he trying to do? When the second of the *Mortal Instruments*, the *Soul-Sword*, is stolen, the terrifying *Inquisitor* arrives to investigate and zooms right in on *Jace*. How can *Clary* stop *Valentine* if *Jace* is willing to betray everything he believes in to help their father? In this breathtaking sequel to *City of Bones*, Cassandra Clare lures her readers back into the dark grip of *New York City's* *Downworld*, where love is never safe and power becomes the deadliest temptation. *That Summer in Maine* A Novel *MIRA* "Wolfson's writing is superb." --The Washington Post A novel about mothers and daughters, about taking chances, about exploding secrets and testing the boundaries of family Years ago, during a certain summer in Maine, two young women, unaware of each other, met a charismatic man at a craft fair and each had a brief affair with him. For *Jane* it was a chance to bury her recent pain in raw passion and redirect her life. For *Susie* it was a fling that gave her troubled marriage a way forward. Now, sixteen years later, the family lives these women have made are suddenly upended when their teenage girls meet as strangers on social media. They concoct a plan to spend the summer in Maine with the man who is their biological father. Their determination puts them on a collision course with their mothers, who must finally meet and acknowledge their shared past and join forces as they risk losing their only daughters to a man they barely know. *City of Heavenly Fire* *Simon and Schuster* "Darkness has descended on the *Shadowhunter* world. Chaos and destruction overwhelm the *Nephilim* as *Clary*, *Jace*, *Simon*, and their friends band together to fight the greatest evil they have ever faced: *Clary's* own brother. Nothing in this world can defeat *Sebastian*--but if they journey to the realm of demons, they just might have a chance."-- *Queen of Air and Darkness* *Simon and Schuster* Dark secrets and forbidden love threaten the very survival of the *Shadowhunters* in Cassandra Clare's *Queen of Air and Darkness*, the final novel in the *New York Times* and *USA TODAY* bestselling *The Dark Artifices* trilogy. *Queen of Air and Darkness* is a *Shadowhunters* novel. What if damnation is the price of true love? Innocent blood has been spilled on the steps of the *Council Hall*, the sacred stronghold of the *Shadowhunters*. Their society now teeters on the brink of civil war. One fragment of the *Blackthorn* family flees to *Los Angeles*, seeking to discover the source of the disease that is destroying the race of warlocks. Meanwhile, *Julian* and *Emma* take desperate measures to put their forbidden love aside and undertake a perilous mission to faerie to retrieve the *Black Volume of the Dead*. What they find there is a secret that may tear the *Shadow World* asunder and open a dark path into a future they could never have imagined. Caught in a race against time, *Emma* and *Julian* must save the world of the *Shadowhunters* before a deadly curse destroys them and everyone they love. *Lady Midnight* *Simon and Schuster* "Shadowhunter *Emma Carstairs* and her parabatai *Julian Blackthorn* race to stop a demonic plot that threatens *Los Angeles*"-- *The Mortal Instruments Companion* *City of Bones*, *Shadowhunters* and the *Sight: The*

**Unauthorized Guide** *Pan Macmillan* **The Mortal Instruments Companion** takes fans deeper into the world of Cassandra Clare's Shadowhunters: evil-hunting warriors living on the edge of society. Covering both The Mortal Instruments series plus steampunk prequels The Infernal Devices, follow modern-day Clary Fray and Victorian Tessa Gray as they are inexplicably pulled into a world of magic, desire, sizzling-hot romance and unspeakable evil. Includes fascinating background facts about the characters, myths and romances covered in both series, including amazing insights into the major themes that shape the Shadowhunter world. This book is not authorized by Cassandra Clare or anyone involved in the City of Bones Movie. **The Lost Book of the White** *Margaret K. McElderry Books* From #1 New York Times bestselling authors Cassandra Clare and Wesley Chu comes the second book in the Eldest Curses series and a thrilling new adventure for High Warlock Magnus Bane and Alec Lightwood, for whom a death-defying mission into the heart of evil is not just a job, it's also a romantic getaway. **The Lost Book of the White** is a Shadowhunters novel. Life is good for Magnus Bane and Alec Lightwood. They're living together in a fabulous loft, their warlock son, Max, has started learning to walk, and the streets of New York are peaceful and quiet—as peaceful and quiet as they ever are, anyway. Until the night that two old acquaintances break into Magnus's apartment and steal the powerful Book of the White. Now Magnus and Alec will have to drop everything to get it back. They need to follow the thieves to Shanghai, they need to call some backup to accompany them, and they need a babysitter. Also, someone has stabbed Magnus with a strange magical weapon and the wound is glowing, so they have that to worry about too. Fortunately, their backup consists of Clary, Jace, Isabelle, and newly minted Shadowhunter Simon. In Shanghai, they learn that a much darker threat awaits them. Magnus's magic is growing unstable, and if they can't stop the demons flooding into the city, they might have to follow them all the way back to the source—the realm of the dead. Can they stop the threat to the world? Will they make it back home before their kid completely wears out Alec's mom? **Clockwork Princess** *Simon and Schuster* If the only way to save the world was to destroy what you loved most, would you do it? The clock is ticking. Everyone must choose. Passion. Power. Secrets. **Enchantment. Danger** closes in around the Shadowhunters in the third and final installment of the bestselling Infernal Devices trilogy. **Focus On: 100 Most Popular Television Shows Set in New York City** *e-artnow sro* **The Red Scrolls of Magic** *Margaret K. McElderry Books* A #1 New York Times bestseller! "A rip-roaring adventure merged with satisfying romance." —Entertainment Weekly "[A] swashbuckling launch to the Eldest Curses series." —Publishers Weekly From #1 New York Times and USA TODAY bestseller Cassandra Clare and award-winner Wesley Chu comes the first book in a new series full of "swoon-worthy romance [and] abundant action" (Publishers Weekly). **The Red Scrolls of Magic** is a Shadowhunters novel. All Magnus Bane wanted was a vacation—a lavish trip across Europe with Alec Lightwood, the Shadowhunter who against all odds is finally his boyfriend. But as soon as the pair settles in Paris, an old friend arrives with news about a demon-worshipping cult called the Crimson Hand that is bent on causing chaos around the world. A cult that was apparently founded by Magnus himself. Years ago. As a joke. Now Magnus and Alec must race across Europe to track down the Crimson Hand before the cult can cause any more damage. Demons are now dogging their every step, and it is becoming harder to tell friend from foe. As their quest for answers becomes increasingly dire, Magnus and Alec will have to trust each other more than ever—even if it means revealing the secrets they've both been keeping. **The Mortal Instruments: The Graphic Novel, Vol. 4** *Yen Press LLC* The fourth installment of the graphic novel adaptation of Cassandra Clare's bestselling **The Mortal Instruments!** Maia and Simon are kidnapped, and Jace knows exactly who took them. It's time to face the terror known as Valentine to stop him from slaughtering the Downworlders and activating the Soul-Sword. All the Shadowhunters gather to join the fight, but when they find themselves hopelessly outnumbered by thousands of demons, the fate of the world might just lie in Clary's hands...! The showdown begins in this action-packed volume accentuated by beautiful illustrations by artist Cassandra Jean. Plus, get a glimpse into the secret interaction between Valentine and Jace, revealed here for the first time by Cassandra Clare! **The Infernal Devices: Clockwork Angel** *Yen Press* Tessa Fell's search for her missing brother leads her into Victorian London's supernatural underworld, where she must learn to trust the demon-killing Shadowhunters if she wants to learn to control her powers and find her brother. **The Guardian** *Piatkus Books* As a Dream-Hunter, Lydia has been charged with the most sacred and dangerous of missions. She's to descend into the Nether Realm and find the missing god of dreams before he betrays secrets that could kill all of them. What she never expects is to be taken prisoner by the Realm's most vicious guardian. Seth's time is running out. If he can't hand over the entrance to Olympus, then his own life and those of his people will be forfeit. No matter the torture, he hasn't been able to break the god in his custody. But when a rescuer appears, he decides to try a new tactic. If he can win her to their cause, then he can save all their lives. When these two lock wills, one of them must give. Lydia isn't just guarding the gates of Olympus, she's holding back the darkest of powers from the earth itself. If she fails, an ancient evil will roam the earth once more and no one will be safe. But evil is always seductive . . . **Tales from the Shadowhunter Academy** *Simon and Schuster* "The ... companion to 'The mortal instruments series'"--Jacket. What to Buy the Shadowhunter Who Has Everything (And Who You're Not Officially Dating Anyway) *Simon and Schuster* Magnus Bane may or may not be dating Alec Lightwood, but he definitely needs to find him the perfect birthday present. One of ten adventures in **The Bane Chronicles**. Set in the time between **City of Ashes** and **City of Glass**, warlock Magnus Bane is determined to find the best birthday present possible for Alec Lightwood, the Shadowhunter he may or may not be dating. And he's also got to deal with the demon he's conjured up for a very irritating client... This standalone e-only short story illuminates the life of the enigmatic Magnus Bane, whose alluring personality populates the pages of the #1 New York Times bestselling series **The Mortal Instruments** and **The Infernal Devices**. This story in **The Bane Chronicles, What to Buy the Shadowhunter Who Has Everything (And Who You're Not Officially Dating Anyway)**, is written by Cassandra Clare and Sarah Rees Brennan. **Shadowhunters Short Story Collection** **The Bane Chronicles; Tales from the Shadowhunters Academy; Ghosts of the Shadow Market** *Margaret K. McElderry Books* From #1 New York Times and USA TODAY bestselling author Cassandra Clare comes thirty-one short stories set in the Shadowhunter world—now available together in a collectible hardcover boxed set for the first time! Follow Magnus Bane as he finds his way out of mishaps across history, Simon Lewis as he finds himself in the Shadowhunter Academy, and Jem Carstairs as he searches the dark corners of the Shadow Markets for a relic from his past. Now, for the first time, all thirty-one short stories set in the world of Shadowhunters are in one place in this beautiful, collectible boxed set. This boxed set includes: **The Bane Chronicles** **Tales from the Shadowhunter Academy** **Ghosts of the Shadow Market** **An Illustrated History of Notable Shadowhunters and Denizens of Downworld** *Simon and Schuster* A very special anthology that's a must for all fans of the Shadowhunter novels! Featuring characters from Cassandra Clare's international best-selling novels from the Shadowhunters world including **The Mortal Instruments**, **The Infernal Devices** and **The Dark Artifices**, this anthology showcases beautifully illustrated portraits from Cassandra Jean - creator of **The Shadowhunter Tarot** - alongside never-before-known details from Cassandra Clare about all your favourite characters. **To Dust Return** A retired Texas Ranger tracks a family-annihilating serial killer across the midwestern **Dust Owl** in 1935, seeking revenge for his family's murder and other related slayings. **Wallace Mahan** seeks to avenge his family's murders while racing against time with a diagnosis of congestive heart failure. **Clockwork Angel** *Walker Magic* is dangerous—but love is more dangerous still. Discover the riveting first book in the #1 "New York Times" bestselling **Infernal Devices Trilogy**, prequel to the internationally bestselling **Mortal Instruments** series. In a time when Shadowhunters are barely winning the fight against the forces of darkness, one battle will change the course of history forever. Welcome to the **Infernal Devices** trilogy, a stunning and dangerous prequel to the "New York Times" bestselling **Mortal Instruments** series. The year is 1878. Tessa Gray descends into London's dark supernatural underworld in search of her missing brother. She soon discovers that her only allies are the demon-slaying Shadowhunters—including Will and Jem, the mysterious boys she is attracted to. Soon they find themselves up against the **Pandemonium Club**, a secret organization of vampires, demons, warlocks, and humans. Equipped with a magical army of unstoppable clockwork creatures, the Club is out to rule the British Empire, and only Tessa and her allies can stop them.... **Angels Twice Descending** *Simon and Schuster* Simon's journey to become a Shadowhunter nears its end as his Ascension ceremony draws closer. One of ten adventures in **Tales from the Shadowhunter Academy**. **Simon's Ascension** ceremony draws near in this brilliant conclusion to **Tales from the Shadowhunter Academy**. This standalone e-only short story follows the adventures of Simon Lewis, star of the #1 New York Times bestselling series, **The Mortal Instruments**, as he trains to become a Shadowhunter. **Tales from the Shadowhunter Academy** features characters from Cassandra Clare's **Mortal Instruments**, **Infernal Devices**, and the upcoming **Dark Artifices** and **Last Hours** series. **Angels Twice Descending** is written by Cassandra Clare and Robin Wasserman. Read more of Cassandra Clare's Shadowhunter Chronicles in **The Infernal Devices**, **The Mortal Instruments**, and **The Bane Chronicles**. **Clockwork Prince** *Simon and Schuster* True love is shrouded in secrets and lies in the enchanting second book in the #1 New York Times bestselling **Infernal Devices Trilogy**, prequel to the internationally bestselling **Mortal Instruments** series. In the magical underworld of Victorian London, Tessa Gray has found safety with the Shadowhunters. But that safety proves fleeting when it becomes clear that the mysterious Magister will stop at nothing to use Tessa's powers for his own dark ends. With the help of the handsome, tortured Will and the devoted Jem, Tessa discovers that the Magister's war on the Shadowhunters is deeply personal and fueled by revenge. To unravel the secrets of the past, the trio journeys from mist-shrouded Yorkshire to a manor house that holds untold horrors. When they encounter a clockwork demon bearing a warning for Will, they realize that the Magister knows their every move—and that one of their own has betrayed them. Tessa is drawn more and more to Jem, though her longing for Will continues to unsettle her. But something is changing in Will. Could finding the Magister free Will from his secrets and give Tessa answers about who she really is? As their search leads to deadly peril, Tessa learns that secrets and lies can corrupt even the purest heart. **Ghosts of the Shadow Market** *Margaret K. McElderry Books* A #1 New York Times bestseller! From #1 New York Times and USA TODAY bestseller Cassandra Clare comes an exciting short story collection that follows Jem Carstairs as he travels through the many Shadow Markets around the world. **Ghosts of the Shadow Market** is set in the world of the Shadowhunters. The Shadow Market is a meeting point for faeries, werewolves, warlocks, and vampires. There, the Downworlders buy and sell magical objects, make dark bargains, and whisper secrets they do not want the Shadowhunters to know. Through two centuries, however, there has been a frequent visitor to the Shadow Market from the very heart of the Shadowhunters' world. Jem Carstairs is searching through the Shadow Market, in many different cities over long years, for a relic from his past. Follow Jem and see—against the backdrop of the Shadow Market's dark dealings and spectacle—Anna Lightwood's doomed romance, Matthew Fairchild's great sin, and Tessa Gray as she is plunged into a world war. **Valentine Morgenstern** buys a soul at the Market and a young Jace Wayland's soul finds safe harbor. In the Market is hidden a lost heir and a beloved ghost, and no one can save you once you have traded away your heart. Not even Jem. I am still not a Loser *Egmont UK* The second book in the brilliant **Road Dahl Funny Prize** winning **BARRY LOSER** series. Perfect for readers aged 7-10 years old and fans of **Diary of a Wimpy Kid**, **Tom Gates** and **Dennis the Menace**. You know when someone's horrible to you in a dream and you wake up really annoyed with them? That's what happened to me with my best friend Bunky. Barry has a new problem: Gordon Smugly - who's got the most perfect name for himself ever in the history of having a name, because he looks like a Gordon and is smug and ugly - has stolen Barry's best friend. Join Barry as he attempts to get Bunky back, organises a girly-screamvoice test and tries to avoid seeing his teacher kissing his gran. Have you got all of Jim Smith's amazekeel books? I am not a Loser I am still not a Loser I am so over being a Loser I am sort of a Loser Barry Loser and the holiday of doom Barry Loser and the case of the crumpled carton Barry Loser's ultimate book of keelness Barry Loser hates half term My mum is a loser My dad is a loser Future Ratboy and the attack of the killer robot grannies Future Ratboy and the invasion of the nom noms Future Ratboy and the quest for the missing thingy Barry Loser: I am Not a Loser was selected as a Tom Fletcher Book Club 2017 title. Jim Smith is the keelest kids' book author in the whole wide world amen. He graduated from art school with first class honours (the best you can get) and went on to create the branding for a sweet little chain of coffee shops. He also designs cards and gifts under the name Waldo Pancake.