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Learning JavaScript Add Sparkle and Life to Your Web Pages "*O'Reilly Media, Inc.*" **If you're new to JavaScript, or an experienced web developer looking to improve your skills, Learning JavaScript provides you with complete, no-nonsense coverage of this quirky yet essential language for web development. You'll learn everything from primitive data types to complex features, including JavaScript elements involved with Ajax and dynamic page effects. By the end of the book, you'll be able to work with even the most sophisticated libraries and web applications. Complete with best practices and examples of JavaScript use, this new edition shows you how to integrate the language with the browser environment, and how to practice proper coding techniques for standards-compliant websites. This book will help you: Learn the JavaScript application structure, including basic statements and control structures Identify JavaScript objects—String, Number, Boolean, Function, and more Use browser debugging tools and troubleshooting techniques Understand event handling, form events, and JavaScript applications with forms Develop with the Browser Object Model, the Document Object Model, and custom objects you create Learn about browser cookies and more modern client-side storage techniques Get details for using XML or JSON with Ajax applications Learning JavaScript follows proven learning principles to help you absorb the concepts at an easy pace, so you'll learn how to create powerful and responsive applications in any browser. Learning JavaScript** *O'Reilly Media, Inc.* **A guide to JavaScript covers such topics as functions and operators, forms, browser objects, DOM, JavaScript objects, and Ajax. JavaScript Cookbook** "*O'Reilly Media, Inc.*" **Why reinvent the wheel every time you run into a problem with JavaScript? This cookbook is chock-full of code recipes that address common programming tasks, as well as techniques for building web apps that work in any browser. Just copy and paste the code samples into your project—you'll get the job done faster and learn more about JavaScript in the process. You'll also learn how to take advantage of the latest features in ECMAScript 5 and HTML5, including the new cross-domain widget communication technique, HTML5's video and audio elements, and the drawing canvas. You'll find recipes for using these features with JavaScript to build high-quality application interfaces. Create interactive web and desktop applications Work with JavaScript objects, such as String, Array, Number, and Math Use JavaScript with Scalable Vector Graphics (SVG) and the canvas element Store data in various ways, from the simple to the complex Program the new HTML5 audio and video elements Implement concurrent programming with Web Workers Use and create jQuery plug-ins Use ARIA and JavaScript to create fully accessible rich internet applications Learning Node** "*O'Reilly Media, Inc.*" **Take your web development skills from browser to server with Node—and learn how to write fast, highly scalable network applications on this JavaScript-based platform. With this hands-on guide, you'll quickly master Node's core fundamentals, gain experience with several built-in and contributed modules, and learn the differences and parallels between client- and server-side programming. Get up to speed on Node's event-driven, asynchronous I/O model for developing data-intensive applications that are frequently accessed but computationally simple. If you're comfortable working with JavaScript, this book provides numerous programming and deployment examples to help you take advantage of server-side development with Node. Explore Node's unique approach to asynchronous development Build sample Node applications with the Express framework and Connect middleware Use NoSQL solutions such as Redis and MongoDB—and explore Node's relational database modules Work with PDF files, serve HTML5 media, and create graphics with Canvas Set up bidirectional communication between browser and server with WebSockets Learn in-depth practices for debugging and testing your applications Deploy Node applications in the cloud or on your own system "Learning Node will make it easy for someone from any programming background to get a grip on Node.js and build amazing projects." —Tom Hughes-Croucher, co-author of Node: Up and Running (O'Reilly) Learning Node Moving to the Server-Side** "*O'Reilly Media, Inc.*" **Take your web development skills from browser to server with Node—and learn how to write fast, highly scalable network applications on this JavaScript-based platform. Updated for the latest Node Long Term Support (LTS) and Node Current (6.0) releases, this hands-on edition helps you master Node's core fundamentals and gain experience with several built-in and contributed modules. Get up to speed on Node's event-driven, asynchronous I/O model for developing data-intensive applications that are frequently accessed but computationally simple. If you're comfortable working with JavaScript, this book provides many programming and deployment examples to help you take advantage of server-side development with Node. Explore the frameworks and functionality for full-stack Node development Dive into Node's**

module system and package management support Test your application or module code on the fly with Node's REPL console Use core Node modules to build web applications and an HTTP server Learn Node's support for networks, security, and sockets Access operating system functionality with child processes Learn tools and techniques for Node development and production Use Node in microcontrollers, microcomputers, and the Internet of Things Learning JavaScript Add Sparkle and Life to Your Web Pages *O'Reilly Media* If you're new to JavaScript, or an experienced web developer looking to improve your skills, Learning JavaScript provides you with complete, no-nonsense coverage of this quirky yet essential language for web development. You'll learn everything from primitive data types to complex features, including JavaScript elements involved with Ajax and dynamic page effects. By the end of the book, you'll be able to work with even the most sophisticated libraries and web applications. Complete with best practices and examples of JavaScript use, this new edition shows you how to integrate the language with the browser environment, and how to practice proper coding techniques for standards-compliant websites. This book will help you: Learn the JavaScript application structure, including basic statements and control structures Identify JavaScript objects -- String, Number, Boolean, Function, and more Use browser debugging tools and troubleshooting techniques Understand event handling, form events, and JavaScript applications with forms Develop with the Browser Object Model, the Document Object Model, and custom objects you create Learn about browser cookies and more modern client-side storage techniques Get details for using XML or JSON with Ajax applications Learning JavaScript follows proven learning principles to help you absorb the concepts at an easy pace, so you'll learn how to create powerful and responsive applications in any browser. JavaScript Cookbook *"O'Reilly Media, Inc."* Why reinvent the wheel every time you run into a problem with JavaScript? This cookbook is chock-full of code recipes for common programming tasks, along with techniques for building apps that work in any browser. You'll get adaptable code samples that you can add to almost any project--and you'll learn more about JavaScript in the process. The recipes in this book take advantage of the latest features in ECMAScript 2020 and beyond and use modern JavaScript coding standards. You'll learn how to: Set up a productive development environment with a code editor, linter, and test server Work with JavaScript data types, such as strings, arrays, and BigInts Improve your understanding of JavaScript functions, including arrow functions, closures, and generators Apply object-oriented programming concepts like classes and inheritance Work with rich media in JavaScript, including audio, video, and SVGs Manipulate HTML markup and CSS styles Use JavaScript anywhere with Node.js Access and manipulate remote data with REST, GraphQL, and Fetch Get started with the popular Express application-building framework Perform asynchronous operations with Promises, async/await, and web workers HTML5 Media *"O'Reilly Media, Inc."* A detailed introduction to presenting audio and video in HTML5, from markup through scripting. It will explain not just placing content in pages but interaction through Javascript APIs, to build media players that could be used cross-browser. Learning Web Design A Beginner's Guide to HTML, CSS, JavaScript, and Web Graphics *"O'Reilly Media, Inc."* Do you want to build web pages but have no prior experience? This friendly guide is the perfect place to start. You'll begin at square one, learning how the web and web pages work, and then steadily build from there. By the end of the book, you'll have the skills to create a simple site with multicolumn pages that adapt for mobile devices. Each chapter provides exercises to help you learn various techniques and short quizzes to make sure you understand key concepts. This thoroughly revised edition is ideal for students and professionals of all backgrounds and skill levels. It is simple and clear enough for beginners, yet thorough enough to be a useful reference for experienced developers keeping their skills up to date. Build HTML pages with text, links, images, tables, and forms Use style sheets (CSS) for colors, backgrounds, formatting text, page layout, and even simple animation effects Learn how JavaScript works and why the language is so important in web design Create and optimize web images so they'll download as quickly as possible NEW! Use CSS Flexbox and Grid for sophisticated and flexible page layout NEW! Learn the ins and outs of Responsive Web Design to make web pages look great on all devices NEW! Become familiar with the command line, Git, and other tools in the modern web developer's toolkit NEW! Get to know the super-powers of SVG graphics Practical RDF Solving Problems with the Resource Description Framework *"O'Reilly Media, Inc."* The Resource Description Framework (RDF) is a structure for describing and interchanging metadata on the Web--anything from library catalogs and worldwide directories to bioinformatics, Mozilla internal data structures, and knowledge bases for artificial intelligence projects. RDF provides a consistent framework and syntax for describing and querying data, making it possible to share website descriptions more easily. RDF's capabilities, however, have long been shrouded by its reputation for complexity and a difficult family of specifications. Practical RDF breaks through this reputation with immediate and solvable problems to help you understand, master, and implement RDF solutions.Practical RDF explains RDF from the ground up, providing real-world examples and descriptions of how the technology is being used in applications like Mozilla, FOAF, and Chandler, as well as infrastructure you can use to build your own applications. This book cuts to the heart of the W3C's often obscure specifications, giving you tools to apply RDF successfully in your own projects.The first part of the book focuses on the RDF specifications. After an introduction to RDF, the book covers the RDF specification documents themselves, including RDF Semantics and Concepts and Abstract Model specifications, RDF constructs, and the RDF Schema. The second section focuses on programming language support, and the tools and utilities that allow developers to review, edit, parse, store, and manipulate RDF/XML. Subsequent sections focus on RDF's data roots, programming and framework support, and practical implementation and use of RDF and RDF/XML.If you want to know how to apply RDF to information processing, Practical RDF is for you. Whether your interests lie in large-scale information aggregation and analysis or in smaller-scale projects like weblog syndication, this book will provide you with a solid foundation for working with RDF. Painting the Web Catching the User's Eyes - and Keeping Them on Your Site *"O'Reilly Media, Inc."* Do you think that only professionals with expensive tools and years of experience can work with web graphics? This guide tosses that notion into the trash bin. Painting the Web is

the first comprehensive book on web graphics to come along in years, and author Shelley Powers demonstrates how readers of any level can take advantage of the graphics and animation capabilities built into today's powerful browsers. She covers GIFs, JPEGs, and PNGs, raster and vector graphics, CSS, Ajax effects, the canvas objects, SVG, geographical applications, and more -- everything that designers (and non-designers) use to literally paint the Web. More importantly, Shelley's own love of web graphics shines through in every example. Not only can you master the many different techniques, you also can have fun doing it. Topics in Painting the Web include: GIF, JPEG, PNG, lossy versus lossless compression, color management, and optimization Photo workflow, from camera to web page, including a review of photo editors, workflow tools, and RAW photo utilities Tricks for best displaying your photos online Non-photographic raster images (icons and logos), with step-by-step tutorials for creating popular "Web 2.0" effects like reflection, shiny buttons, inlays, and shadows Vector graphics An SVG tutorial, with examples of all the major components Tips and tricks for using CSS Interactive effects with Ajax such as accordions and fades The canvas object implemented in most browsers Geographical applications such as Google Maps and Yahoo Maps, with programming and non-programming examples Visual effects such as forms and data displays in table or graphics Web design for the non-designer Graphics are not essential to the web experience, but they do make the difference between a site that's functional and one that's lively, compelling, and exciting. Whether you want to spruce up a website, use photos to annotate your stories, create hot graphics, or provide compelling displays for your data, this is the book for you. JavaScript for Impatient Programmers This book makes JavaScript less challenging to learn for newcomers, by offering a modern view that is as consistent as possible. Highlights: Get started quickly, by initially focusing on modern features. Test-driven exercises and quizzes available for most chapters (sold separately). Covers all essential features of JavaScript, up to and including ES2019. Optional advanced sections let you dig deeper. No prior knowledge of JavaScript is required, but you should know how to program. CSS Cookbook *"O'Reilly Media, Inc."* As the industry standard method for enriching the presentation of HTML-based web pages, Cascading Style Sheets (CSS) allow you to give web pages more structure and a more sophisticated look. But first, you have to get past CSS theory and resolve real-world problems. For those all-too-common dilemmas that crop up with each project, CSS Cookbook provides hundreds of practical examples with CSS code recipes that you can use immediately to format your web pages. Arranged in a quick-lookup format for easy reference, the second edition has been updated to explain the unique behavior of the latest browsers: Microsoft's IE 7 and Mozilla's Firefox 1.5. Also, the book has been expanded to cover the interaction of CSS and images and now includes more recipes for beginning CSS users. The explanation that accompanies each recipe enables you to customize the formatting for your specific needs. With topics that range from basic web typography and page layout to techniques for formatting lists, forms, and tables, this book is a must-have companion, regardless of your experience with Cascading Style Sheets. Learning JavaScript Title from Resource Description Page (viewed March 24, 2009). - Includes Index Pro Node.js for Developers *Apress* Since it's creation in 2009, Node.js has grown into a powerful and increasingly popular asynchronous-development framework for creating highly-scalable network applications using JavaScript. Respected companies such as Dow Jones and LinkedIn are among the many organizations to have seen Node's potential and adopted it into their businesses. Pro Node.js for Developers provides a comprehensive guide to this exciting new technology. We introduce you to Node – what it is, why it matters and how to set it up – before diving deeply into the key concepts and APIs that underpin its operation. Building upon your existing JavaScript skills you'll be shown how to use Node.js to build both Web- and Network-based applications, to deal with data sources, capture events and deal with child processes to create robust applications that will work well in a wide range of circumstances. Once you've mastered these skills we'll go further, teaching you more advanced software engineering skills that will give your code a professional edge. You'll learn how to create easily reusable modules that will save you time through code reuse, to log and debug your applications quickly and effectively and to write code that will scale easily and reliably as the demand for your application grows. JavaScript How-to The Definitive JavaScript Problem-solver JavaScript How-To provides all the tips, tricks, and techniques required to use the scripting language efficiently and effectively. This comprehensive reference to JavaScript provides detailed discussion of common, real-world JavaScript problems. JavaScript Cookbook *"O'Reilly Media, Inc."* Problem solving with JavaScript is a lot trickier now that its use has expanded considerably in size, scope, and complexity. This cookbook has your back, with recipes for common tasks across the JavaScript world, whether you're working in the browser, the server, or a mobile environment. Each recipe includes reusable code and practical advice for tackling JavaScript objects, Node, Ajax, JSON, data persistence, graphical and media applications, complex frameworks, modular JavaScript, APIs, and many related technologies. Aimed at people who have some experience with JavaScript, the first part covers traditional uses of JavaScript, along with new ideas and improved functionality. The second part dives into the server, mobile development, and a plethora of leading-edge tools. You'll save time—and learn more about JavaScript in the process. Topics include: Classic JavaScript: Arrays, functions, and the JavaScript Object Accessing the user interface Testing and accessibility Creating and using JavaScript libraries Client-server communication with Ajax Rich, interactive web effects JavaScript, All Blown Up: New ECMAScript standard objects Using Node on the server Modularizing and managing JavaScript Complex JavaScript frameworks Advanced client-server communications Visualizations and client-server graphics Mobile application development Programming TypeScript Making Your JavaScript Applications Scale *O'Reilly Media* Any programmer working with a dynamically typed language will tell you how hard it is to scale to more lines of code and more engineers. That's why Facebook, Google, and Microsoft invented gradual static type layers for their dynamically typed JavaScript and Python code. This practical book shows you how one such type layer, TypeScript, is unique among them: it makes programming fun with its powerful static type system. If you're a programmer with intermediate JavaScript experience, author Boris Cherny will teach you

how to master the TypeScript language. You'll understand how TypeScript can help you eliminate bugs in your code and enable you to scale your code across more engineers than you could before. In this book, you'll: Start with the basics: Learn about TypeScript's different types and type operators, including what they're for and how they're used Explore advanced topics: Understand TypeScript's sophisticated type system, including how to safely handle errors and build asynchronous programs Dive in hands-on: Use TypeScript with your favorite frontend and backend frameworks, migrate your existing JavaScript project to TypeScript, and run your TypeScript application in production Frameworkless Front-End Development Do You Control Your Dependencies Or Are They Controlling You? *Apress* Explore an alternative method of front-end application development without using frameworks or third-party libraries. This book provides you with the required skills and freedom to consider a "no framework" approach when choosing a technology for creating a new project. You'll work through the most important issues in a clear and sensible way, using practical methods and tools to gain an understanding of non-functional requirements. This book answers questions on important topics such as state management, making a routing system, creating a REST client using fetch, and reveals the trade-offs and risks associated with choosing the wrong framework or tool for your project, as well as providing sustainable, functional alternatives. Frameworkless Front-End Development breaks down the concept of technical debt and the ways in which a framework can impact the lifespan of a project. Along with gaining a comprehensive and clear guide on coding effectively from scratch without frameworks, you will also learn some principles of technical decision-making. WHAT YOU'LL LEARN: Review how DOM manipulation worksManage the state of a front-end application with different patternsSafely migrate existing applications to a new framework or to frameworkless codeUse decision-making tools such as a Framework Compass Chart and an Architectural ClashSee how the choice of frameworks can affect the 'health' and lifespan of a codebase WHO IS THIS BOOK FOR: JavaScript developers; technical managers responsible for helping teams choose technology stacks for new projects; consultants intending to refactor existing JavaScript front-end codebases HTML5: Up and Running Dive into the Future of Web Development *"O'Reilly Media, Inc."* If you don't know about the new features available in HTML5, now's the time to find out. This book provides practical information about how and why the latest version of this markup language will significantly change the way you develop for the Web. HTML5 is still evolving, yet browsers such as Safari, Mozilla, Opera, and Chrome already support many of its features -- and mobile browsers are even farther ahead. HTML5: Up & Running carefully guides you though the important changes in this version with lots of hands-on examples, including markup, graphics, and screenshots. You'll learn how to use HTML5 markup to add video, offline capabilities, and more -- and you'll be able to put that functionality to work right away. Learn new semantic elements, such as , , and Meet Canvas, a 2D drawing surface you can program with JavaScript Embed video in your web pages without third-party plugins Use Geolocation to let web application visitors share their physical location Take advantage of local storage capacity that goes way beyond cookies Build offline web applications that work after network access is disconnected Learn about several new input types for web forms Create your own custom vocabularies in HTML5 with microdata Learning JavaScript Add Sparkle and Life to Your Web Pages This is an exciting time to learn JavaScript. Now that the latest JavaScript specification ECMAScript 6.0 (ES6) has been finalized, learning how to develop high-quality applications with this language is easier and more satisfying than ever. This practical book takes programmers (amateurs and pros alike) on a no-nonsense tour of ES6, along with some related tools and techniques. Author Ethan Brown ("Web Development with Node and Express") not only guides you through simple and straightforward topics (variables, control flow, arrays), but also covers complex concepts such as functional and asynchronous programming. You ll learn how to create powerful and responsive web applications on the client, or with Node.js on the server.Use ES6 today and transcompile code to portable ES5Translate data into a format that JavaScript can useUnderstand the basic usage and mechanics of JavaScript functionsExplore objects and object-oriented programmingTackle new concepts such as iterators, generators, and proxiesGrasp the complexities of asynchronous programmingWork with the Document Object Model for browser-based appsLearn Node.js fundamentals for developing server-side applications" Learning Javascript (Covers Ajx & Dom) Whether you need to learn JavaScript from scratch or just want a refresher, Learning JavaScript provides an easy path through JavaScript s power and idiosyncrasies.JavaScript has exploded into prominence again as a key part of Ajax, giving web sites more intelligence and more useful interactions with their visitors. JavaScript has also spread to realms of programming beyond the Web, providing a convenient scripting language for other software.The web-based examples in this book demonstrate how to build JavaScript logic and connect it to exist¬ing object structures, as well as how to build your own libraries and take advantage of libraries other users have written. Essential Blogging Selecting and Using Weblog Tools *"O'Reilly Media, Inc."* Explains what Weblogs are and the technology behind them, covering such topics as the components of a blog and a blog post, desktop blogging, using templates to customize blogs, and syndicating stories with RSS. JavaScript Cookbook Programming the Web *O'Reilly Media* Why reinvent the wheel every time you run into a problem with JavaScript? This cookbook is chock-full of code recipes that address common programming tasks as well as techniques for building components and apps that work in any browser. This cookbook provides adaptable code samples that you can easily add to almost any project. You'll get the job done faster and learn more about JavaScript in the process. You'll also learn how to take advantage of the latest features in ECMAScript 2015 and beyond, including the new JavaScript data structures, progressive web apps, generator functions, and more. Authors John Paxton, Adam Scott, and Shelley Powers provide recipes to help you use these features to build high-quality application interfaces. Create interactive web and desktop applications Work with JavaScript types, such as strings, numbers, and Booleans Improve your understanding of JavaScript functions, including arrow functions and generators Work with rich media in JavaScript, including audio, video, and SVGs Leverage the latest and greatest JavaScript libraries to rapidly prototype applications Use JavaScript anywhere with Node.js

Access and manipulate remote data with REST, GraphQL, and Fetch Fully realize the capabilities of maps, sets, arrays, and iterables Perform asynchronous operations with Promises and async/await Node.js in Practice *Simon and Schuster* Summary Node.js in Practice is a collection of fully tested examples that offer solutions to the common and not-so-common issues you face when you roll out Node. You'll dig into important topics like the ins and outs of event-based programming, how and why to use closures, how to structure applications to take advantage of end-to-end JavaScript apps, and more. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book You've decided to use Node.js for your next project and you need the skills to implement Node in production. It would be great to have Node experts Alex Young and Marc Harter at your side to help you tackle those day-to-day challenges. With this book, you can! Node.js in Practice is a collection of 115 thoroughly tested examples and instantly useful techniques guaranteed to make any Node application go more smoothly. Following a common-sense Problem/Solution format, these experience-fueled techniques cover important topics like event-based programming, streams, integrating external applications, and deployment. The abundantly annotated code makes the examples easy to follow, and techniques are organized into logical clusters, so it's a snap to find what you're looking for. Written for readers who have a practical knowledge of JavaScript and the basics of Node.js. What's Inside Common usage examples, from basic to advanced Designing and writing modules Testing and debugging Node apps Integrating Node into existing systems About the Authors Alex Young is a seasoned JavaScript developer who blogs regularly at DailyJS. Marc Harter works daily on large-scale projects including high-availability real-time applications, streaming interfaces, and other data-intensive systems. Table of Contents PART 1 NODE FUNDAMENTALS Getting started Globals: Node's environment Buffers: Working with bits, bytes, and encodings Events: Mastering EventEmitter and beyond Streams: Node's most powerful and misunderstood feature File system: Synchronous and asynchronous approaches Networking: Node's true "Hello, World" Child processes: Integrating external applications with Node PART 2 REAL-WORLD RECIPES The Web: Build leaner and meaner web applications Tests: The key to confident code Debugging: Designing for introspection and resolving issues Node in production: Deploying applications safely PART 3 WRITING MODULES Writing modules: Mastering what Node is all about JavaScript Application Cookbook *"O'Reilly Media, Inc."* A valuable resource for Webmasters presents a number of readytogo JavaScript applications, along with thorough documentation, to help provide additional functionality to Web sites of all kinds. Original. (Beginning/Intermediate) High Performance Browser Networking What every web developer should know about networking and web performance *"O'Reilly Media, Inc."* How prepared are you to build fast and efficient web applications? This eloquent book provides what every web developer should know about the network, from fundamental limitations that affect performance to major innovations for building even more powerful browser applications—including HTTP 2.0 and XHR improvements, Server-Sent Events (SSE), WebSocket, and WebRTC. Author Ilya Grigorik, a web performance engineer at Google, demonstrates performance optimization best practices for TCP, UDP, and TLS protocols, and explains unique wireless and mobile network optimization requirements. You'll then dive into performance characteristics of technologies such as HTTP 2.0, client-side network scripting with XHR, real-time streaming with SSE and WebSocket, and P2P communication with WebRTC. Deliver superlative TCP, UDP, and TLS performance Speed up network performance over 3G/4G mobile networks Develop fast and energy-efficient mobile applications Address bottlenecks in HTTP 1.x and other browser protocols Plan for and deliver the best HTTP 2.0 performance Enable efficient real-time streaming in the browser Create efficient peer-to-peer videoconferencing and low-latency applications with real-time WebRTC transports Testable JavaScript Ensuring Reliable Code *"O'Reilly Media, Inc."* One skill that's essential for any professional JavaScript developer is the ability to write testable code. This book shows you what writing and maintaining testable JavaScript for the client- or server-side actually entails, whether you're creating a new application or rewriting legacy code. From methods to reduce code complexity to unit testing, code coverage, debugging, and automation, you'll learn a holistic approach for writing JavaScript code that you and your colleagues can easily fix and maintain going forward. Testing JavaScript code is complicated. This book helps experienced JavaScript developers simply the process considerably. Get an overview of Agile, test-driven development, and behavior-driven development Use patterns from static languages and standards-based JavaScript to reduce code complexity Learn the advantages of event-based architectures, including modularity, loose coupling, and reusability Explore tools for writing and running unit tests at the functional and application level Generate code coverage to measure the scope and effectiveness of your tests Conduct integration, performance, and load testing, using Selenium or CasperJS Use tools for in-browser, Node.js, mobile, and production debugging Understand what, when, and how to automate your development processes A Philosophical Enquiry Into the Origin of Our Ideas of the Sublime and Beautiful With an Introductory Discourse Concerning Taste : and Several Other Additions One Without the Other Stories of Unity Through Diversity and Inclusion *Portage & Main Press* In this bestseller, Shelley Moore explores the changing landscape of inclusive education. Presented through real stories from her own classroom experience, this passionate and creative educator tackles such things as inclusion as a philosophy and practice, the difference between integration and inclusion, and how inclusion can work with a variety of students and abilities. Explorations of differentiation, the role of special education teachers and others, and universal design for learning all illustrate the evolving discussion on special education and teaching to all learners. This book will be of interest to all educators, from special ed teachers, educational assistants and resource teachers, to classroom teachers, administrators, and superintendents. Original Stories from Real Life With Conversations, Calculated to Regulate the Affections, and Form the Mind to Truth and Goodness Includes sections on anger, lying, virtue, indulgence, dress, employment, prayer, charity, treatment of animals and servants, and other topics CouchDB: The Definitive Guide Time to Relax *"O'Reilly Media, Inc."* Three of CouchDB's creators show you how to use this document-oriented database as a standalone application framework or with

high-volume, distributed applications. With its simple model for storing, processing, and accessing data, CouchDB is ideal for web applications that handle huge amounts of loosely structured data. That alone would stretch the limits of a relational database, yet CouchDB offers an open source solution that's reliable, scales easily, and responds quickly. CouchDB works with self-contained data that has loose or ad-hoc connections. It's a model that fits many real-world items, such as contacts, invoices, and receipts, but you'll discover that this database can easily handle data of any kind. With this book, you'll learn how to work with CouchDB through its RESTful web interface, and become familiar with key features such as simple document CRUD (create, read, update, delete), advanced MapReduce, deployment tuning, and more. Understand the basics of document-oriented storage and manipulation Interact with CouchDB entirely though HTTP using its RESTful interface Model data as self-contained JSON documents Handle evolving data schemas naturally Query and aggregate data in CouchDB using MapReduce views Replicate data between nodes Tune CouchDB for increased performance and reliability Sit Down to Rise Up How Radical Self-Care Can Change the World *New World Library* An empowering book on propelling profound social change by going inward, from a mindfulness teacher and activist who has turned personal practice into movements The practice of self-care is most often touted for its profound mind, body, and spirit benefits. Shelly Tygielski shows that self-care can also be a powerful tool for spurring transformative collective action. In a winning combination of memoir, manifesto, and how-to, Shelly shares her evolution from a Jerusalem-born child of traditional Sephardic Jewish parents to a middle-class American suburban youth who questioned her faith to a young executive in corporate America. As she used radical self-care practices to manage a serious chronic health issue, she had an epiphany: finding true health and peace is not a solo endeavor but one that lives in connection with others. Tygielski considers herself an unlikely meditator, activist, and teacher. But as such, she is uniquely qualified to speak to all today who wonder, "What can I do?" or, "Will my actions even make a difference?" Tygielski's work began as "me" work and transformed into "we" work. In Sit Down to Rise Up, she shows that this is possible for all of us. Learning Node Moving to the Server-Side *"O'Reilly Media, Inc."* Take your web development skills from browser to server with Node—and learn how to write fast, highly scalable network applications on this JavaScript-based platform. Updated for the latest Node Long Term Support (LTS) and Node Current (6.0) releases, this hands-on edition helps you master Node's core fundamentals and gain experience with several built-in and contributed modules. Get up to speed on Node's event-driven, asynchronous I/O model for developing data-intensive applications that are frequently accessed but computationally simple. If you're comfortable working with JavaScript, this book provides many programming and deployment examples to help you take advantage of server-side development with Node. Explore the frameworks and functionality for full-stack Node development Dive into Node's module system and package management support Test your application or module code on the fly with Node's REPL console Use core Node modules to build web applications and an HTTP server Learn Node's support for networks, security, and sockets Access operating system functionality with child processes Learn tools and techniques for Node development and production Use Node in microcontrollers, microcomputers, and the Internet of Things The Psychic Life of Power Theories in Subjection *Stanford University Press* Judith Butler's new book considers the way in which psychic life is generated by the social operation of power, and how that social operation of power is concealed and fortified by the psyche that it produces. It combines social theory, philosophy, and psychoanalysis in novel ways, and offers a more sustained analysis of the theory of subject formation implicit in her previous books. The Daemon of the World A Vindication of the Rights of Woman *Prabhat Prakashan* Published in the year 1792, 'A Vindication of the Rights of Woman' is a long feminist essay by the renowned writer Mary Wollstonecraft. Written with a very strong take on women's rights, this essay has till date been read, appreciated by students teachers and scholars. It has been creating strong roots for feminism world wide. Unix Power Tools *"O'Reilly Media, Inc."* By its very nature, Unix is a " power tools " environment. Even beginning Unix users quickly grasp that immense power exists in shell programming, aliases and history mechanisms, and various editing tools. Nonetheless, few users ever really master the power available to them with Unix. There is just too much to learn! Unix Power Tools, Third Edition, literally contains thousands of tips, scripts, and techniques that make using Unix easier, more effective, and even more fun. This book is organized into hundreds of short articles with plenty of references to other sections that keep you flipping from new article to new article. You'll find the book hard to put down as you uncover one interesting tip after another. With the growing popularity of Linux and the advent of Mac OS X, Unix has metamorphosed into something new and exciting. With Unix no longer perceived as a difficult operating system, more and more users are discovering its advantages for the first time. The latest edition of this best-selling favorite is loaded with advice about almost every aspect of Unix, covering all the new technologies that users need to know. In addition to vital information on Linux, Mac OS X, and BSD, Unix Power Tools, Third Edition, now offers more coverage of bcash, zsh, and new shells, along with discussions about modern utilities and applications. Several sections focus on security and Internet access, and there is a new chapter on access to Unix from Windows, addressing the heterogeneous nature of systems today. You'll also find expanded coverage of software installation and packaging, as well as basic information on Perl and Python. The book's accompanying web site provides some of the best software available to Unix users, which you can download and add to your own set of power tools. Whether you are a newcomer or a Unix power user, you'll find yourself thumbing through the gold mine of information in this new edition of Unix Power Tools to add to your store of knowledge. Want to try something new? Check this book first, and you're sure to find a tip or trick that will prevent you from learning things the hard way. History of a Six Weeks' Tour Through a Part of France, Switzerland, Germany and Holland With Letters Descriptive of a Sail Round the Lake of Geneva, and of the Glaciers of Chamouni Node: Up and Running Scalable Server-Side Code with JavaScript *"O'Reilly Media, Inc."* This book introduces you to Node, the new web development framework written in JavaScript. You'll learn hands-on how Node makes life easier for experienced JavaScript

developers: not only can you work on the front end and back end in the same language, you'll also have more flexibility in choosing how to divide application logic between client and server. Written by a core contributor to the framework, Node: Up and Running shows you how Node scales up to support large numbers of simultaneous connections across multiple servers, and scales down to let you create quick one-off applications with minimal infrastructure. Built on the V8 JavaScript engine that runs Google Chrome, Node is already winning the hearts and minds of many companies, including Google and Yahoo! This book shows you why. Understand Node's event-loop architecture, non-blocking I/O, and event-driven programming Discover how Node supports a variety of database and data storage tools Learn best practices for writing easy-to-maintain code for Node Get concrete examples of how to use the various Node APIs in practice Take advantage of the book's complete API reference